

Locations

This page provides links to pages describing locations in-world. This repository exists as part of our efforts to encourage any and everyone to imagine what the world of Fully Automated looks like in the places that matter to them. Because of the open-source nature of Fully Automated we don't police adherence to a central cannon, so contributions may differ in tone, technology level, and culture, and as with the core manual, nothing here obligates GMs to assume that any event or group that is described here must exist in their games. This also means that contributors are empowered to share their ideas freely without needing to seek approval from the dev team for any particular inclusion.

GMs & players are encouraged to make use of whatever they find here and contribute their own materials to help localize the game in diverse settings.

The Americas

[Southern California](#)

[The California Bay Area](#)

[New England](#)

[The Great Lakes](#)

[The Gulf Coast](#)

Europe

[Denmark?](#)

Africa

Asia

Oceania

Other locations on Earth

Off World

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